

## Karadeniz Technical University – Erasmus+ BIP: “Impact of Video Games on Personal Development in the Digital Age”

16.11.2026 Monday	17.11.2026 Tuesday	18.11.2026 Wednesday	19.11.2026 Thursday	20.11.2026 Friday
<p><b><u>14:00 -14:30 Registration</u></b> <b>(Welcome Reception)</b></p> <p><b>14:30-15:30 - Session I</b></p> <ul style="list-style-type: none"> <li>- Opening Speeches</li> <li>- KTU Presentation</li> </ul> <p><b>- 15:30-16:00 Coffee Break</b></p> <p><b>16:00-18:00 - Session II</b></p> <ul style="list-style-type: none"> <li>- City of Trabzon Presentation</li> <li>- Turkish Language and Culture</li> </ul> <p><b>Shuttle to Restaurant</b></p> <p><b>19:00 Welcome Dinner</b> <b>(Free of Charge)</b></p> <ul style="list-style-type: none"> <li>- Folk Dance Performance (Horon)</li> <li>- Dance Night</li> </ul>	<p><b>09:30-10:30 Session I</b></p> <ul style="list-style-type: none"> <li>- Introduction to the World of Video Games</li> <li>- The History of Modern Video Games</li> </ul> <p><b>10:30-11:00 Coffee Break</b></p> <p><b>11:00-12:00 Session II</b></p> <ul style="list-style-type: none"> <li>- Evolution of Video Game Consoles</li> <li>- Discussion: Can we consider video games as a new form of art?</li> </ul> <p><b>12:00-12:30 Coffee Break</b></p> <p><b>12:30-13:30 Session III</b></p> <ul style="list-style-type: none"> <li>- A Personal Journey: 30 Years as a Gamer</li> <li>- Workshop: Design Your Own Video Game Plot</li> </ul> <p><b>Free Time</b></p>	<p><i>* Please click on the links below to have information about the places to be visited.</i></p> <p><b>09:30 - Sightseeing Part I</b></p> <ul style="list-style-type: none"> <li>- <a href="#"><u>Trip to Sümela Monastery</u></a></li> </ul> <p><b>13:30-14:30 Lunch</b> <b>(Free of Charge)</b></p> <p><b>14:30 - Sightseeing Part II</b></p> <p>Visits to some landmarks of Trabzon:</p> <ul style="list-style-type: none"> <li>- <a href="#"><u>Ataturk Pavillion</u></a></li> <li>- <a href="#"><u>Gülbaharhatun Mosque</u></a></li> <li>- <a href="#"><u>Sultan Suleyman Memorial House</u></a></li> <li>- <a href="#"><u>Boztepe Observation Terrace</u></a></li> </ul>	<p><b>09:30-10:30 Session I</b></p> <ul style="list-style-type: none"> <li>- Contribution of Story Driven Video Games to English Language Development</li> <li>- Beyond Play: Video Games as Information Sources</li> </ul> <p><b>10:30-11:00 Coffee Break</b></p> <p><b>11:00-12:00 Session II</b></p> <ul style="list-style-type: none"> <li>- Press Start to Connect: The Social Side of Gaming</li> <li>- Discussion: Negative Effects of Video Games in Some Cases</li> </ul> <p><b>12:00-12:30 Coffee Break</b></p> <p><b>12:30-13:30 Session III</b></p> <ul style="list-style-type: none"> <li>- Building Characters through Pixels: Role Models in the Video Games</li> <li>- Workshop: Gamification of Your Daily Routine</li> </ul> <p><b>Free Time</b></p>	<p><b>09:30-10:30 Session I</b></p> <ul style="list-style-type: none"> <li>- Level Up Your Brain: The Hidden Skills You Learn in Video Games</li> <li>- Workshop: The Moral Crossroads in Video Games: Choose Your Path</li> </ul> <p><b>10:30-11:00 Coffee Break</b></p> <p><b>11:00-12:00 Session II</b></p> <ul style="list-style-type: none"> <li>- Closing Speeches</li> <li>- Delivery of Certificates</li> </ul> <p><b>Free Time</b></p>