

Karadeniz Technical University – Erasmus+ BIP: “Impact of Video Games on Personal Development in the Digital Age”

| 16.11.2026 Monday | 17.11.2026 Tuesday | 18.11.2026 Wednesday | 19.11.2026 Thursday | 20.11.2026 Friday |
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| <p><u>14:00 -14:30 Registration (Welcome Reception)</u></p> <p>14:30-15:30 - Session I</p> <ul style="list-style-type: none"> - Opening Speeches - KTU Presentation <p>- 15:30-16:00 Coffee Break</p> <p>16:00-18:00 - Session II</p> <ul style="list-style-type: none"> - City of Trabzon Presentation - Turkish Language and Culture <p>Shuttle to Restaurant</p> <p>19:00 Welcome Dinner (Free of Charge)</p> <ul style="list-style-type: none"> - Folk Dance Performance (Horon) - Dance Night | <p>09:30-10:30 Session I</p> <ul style="list-style-type: none"> - Introduction to the World of Video Games - The History of Modern Video Games <p>10:30-11:00 Coffee Break</p> <p>11:00-12:00 Session II</p> <ul style="list-style-type: none"> - Evolution of Video Game Consoles - Discussion: Can we consider video games as a new form of art? <p>12:00-12:30 Coffee Break</p> <p>12:30-13:30 Session III</p> <ul style="list-style-type: none"> - A Personal Journey: 30 Years as a Gamer - Workshop: Design Your Own Video Game Plot <p>Free Time</p> | <p><i>* Please click on the links below to have information about the places to be visited.</i></p> <p>09:30 - Sightseeing Part I</p> <ul style="list-style-type: none"> - Trip to Sümeña Monastery <p>13:30-14:30 Lunch (Free of Charge)</p> <p>14:30 - Sightseeing Part II</p> <p>Visits to some landmarks of Trabzon:</p> <ul style="list-style-type: none"> - Ataturk Pavillion - Gülbaharhatun Mosque - Sultan Suleyman Memorial House - Boztepe Observation Terrace | <p>09:30-10:30 Session I</p> <ul style="list-style-type: none"> - Contribution of Story Driven Video Games to English Language Development - Beyond Play: Video Games as Information Sources <p>10:30-11:00 Coffee Break</p> <p>11:00-12:00 Session II</p> <ul style="list-style-type: none"> - Press Start to Connect: The Social Side of Gaming - Discussion: Negative Effects of Video Games in Some Cases <p>12:00-12:30 Coffee Break</p> <p>12:30-13:30 Session III</p> <ul style="list-style-type: none"> - Building Characters through Pixels: Role Models in the Video Games - Workshop: Gamification of Your Daily Routine <p>Free Time</p> | <p>09:30-10:30 Session I</p> <ul style="list-style-type: none"> - Level Up Your Brain: The Hidden Skills You Learn in Video Games - Workshop: The Moral Crossroads in Video Games: Choose Your Path <p>10:30-11:00 Coffee Break</p> <p>11:00-12:00 Session II</p> <ul style="list-style-type: none"> - Closing Speeches - Delivery of Certificates <p>Free Time</p> |