

Karadeniz Technical University – Erasmus+ BIP: “Impact of Video Games on Personal Development in the Digital Age”

16.11.2026 Monday	17.11.2026 Tuesday	18.11.2026 Wednesday	19.11.2026 Thursday	20.11.2026 Friday
<p>14:00 -14:30 Registration (Welcome Reception)</p> <p>14:30-15:30 - Session I</p> <ul style="list-style-type: none"> - Opening Speeches - KTU Presentation <p>15:30-16:00 Coffee Break</p> <p>16:00-18:00 - Session II</p> <ul style="list-style-type: none"> - City of Trabzon Presentation - Turkish Language and Culture <p>Shuttle to Restaurant</p> <p>19:00 Welcome Dinner (Free of Charge)</p> <ul style="list-style-type: none"> - Folk Dance Performance (Horon) - Dance Night 	<p>09:30-10:30 Session I</p> <ul style="list-style-type: none"> - Introduction to the World of Video Games - The History of Modern Video Games <p>10:30-11:00 Coffee Break</p> <p>11:00-12:00 Session II</p> <ul style="list-style-type: none"> - Evolution of Video Game Consoles - Immersive Masterpieces: The Beauty of Video Games <p>12:00-13:00 Lunch Break</p> <p>13:00-14:00 Session III</p> <ul style="list-style-type: none"> - A Personal Journey: 30 Years as a Gamer - Workshop: Design Your Own Video Game Plot <p>14:00-14:30 Coffee Break</p> <p>14:30-15:30 Session IV</p> <ul style="list-style-type: none"> - Programming Languages Powering Modern Video Games - Video Games and Topology <p>Free Time</p>	<p><i>* Please click on the links below for info about the places to be visited.</i></p> <p>09:30 - Sightseeing Part I</p> <ul style="list-style-type: none"> - Trip to Sümela Monastery <p>13:30-14:30 Lunch (Free of Charge)</p> <p>14:30 - Sightseeing Part II</p> <p>Visits to some landmarks of Trabzon:</p> <ul style="list-style-type: none"> - Ataturk Pavillion - Gülbaharhatun Mosque - Sultan Suleyman Memorial House - Boztepe Observation Terrace 	<p>09:30-10:30 Session I</p> <ul style="list-style-type: none"> - Contribution of Story Driven Video Games to English Language Development - Beyond Play: Video Games as Information Sources <p>10:30-11:00 Coffee Break</p> <p>11:00-12:00 Session II</p> <ul style="list-style-type: none"> - Press Start to Connect: The Social Side of Gaming - The Virtual Trap: Psychological Impacts of Excessive Gaming <p>12:00-13:00 Lunch Break</p> <p>13:00-14:00 Session III</p> <ul style="list-style-type: none"> - Building Characters through Pixels: Role Models in the Video Games - Workshop: Gamification of Your Daily Routine <p>14:00-14:30 Coffee Break</p> <p>14:30-15:30 Session IV</p> <ul style="list-style-type: none"> - Character Building in Games - The Role of Game Engines in the Development of Simulation Systems <p>Free Time</p>	<p>09:30-10:30 Session I</p> <ul style="list-style-type: none"> - Level Up Your Brain: The Hidden Skills You Learn in Video Games - Workshop: The Moral Crossroads in Video Games: Choose Your Path <p>10:30-11:00 Coffee Break</p> <p>11:00-12:00 Session II</p> <ul style="list-style-type: none"> - Closing Speeches - Delivery of Certificates <p>Free Time</p>